

ADVERTISEMENT

NOTICE TO CONTRACTORS

Notice is hereby given that for the purpose of prequalification. Prequalification Applications for Projects will be received by the San Luis Obispo County Community College District, (“District”) in the Facilities Office, **P.O. Box 8106, Facilities – ATTN: David Bruner, San Luis Obispo, CA 93403-8106. Please visit the District’s Website at <http://cuestacollegebond.info>** to obtain the Questionnaire form. Should you have questions or are unable to download the prequalification document please contact David Bruner at (310) 715-9232.

Bid Description

The “Informal Bidding” prequalification list prequalifies contractors for maintenance projects and/or new construction projects **up to \$200,000**. All contractor prequalification approval is subject to the requirements of the prequalification application. The District reserves the right to only perform projects at particular campuses.

Project Requirements

Contracts over \$25,000 will require a 100% performance bond, a 100% labor and materials bond, and the bidder may be required to furnish a bid bond in the amount of 10% of the submitted bid. All projects are subject to the State Labor Code and the District’s Labor Compliance Program. For questions regarding the State Labor Code refer to Sections 1735, Discrimination of Employment, and 1770, 1773, 1773.11 Prevailing Rates of Wages. Contractors who have been prequalified may be required to submit certifications of compliance with the procedures for implementation of the Disabled Veterans Business Enterprise Contracting Goals. Contractors are allowed, according to PCC sec. 22300, to submit “securities of lieu of retention”. To bid, contractors must possess a current and active license to perform the work listed for their specific trade, register with the California DIR, submit the required Prequalification Application, and subsequently be prequalified.

Note that the prequalification process does not constitute an agreement, nor is it an obligation to enter any agreements.